

# Lecture 3: Buffer Overflows

# Announcements

- Discussion today, tomorrow, Wednesday. Go to any one that isn't full. Please respond to poll on Piazza.
- Expect Homework 1 to be released tonight. Check Piazza.

# Security Principles

# More security principles

- Use fail-safe defaults
- Consider human factors
- Only as secure as the weakest link
- Don't rely on security through obscurity
- Trusted path











# Time of Check to Time of Use Vulnerability: Race Condition

procedure withdraw(w)

// contact central server to get balance

1. let  $b := \text{balance}$


2. if  $b < w$ , abort

// contact server to set balance

3. set  $\text{balance} := b - w$

4. dispense \$w to user

Suppose that *here* an attacker  
arranges to suspend first call,  
and calls withdraw again  
**concurrently**

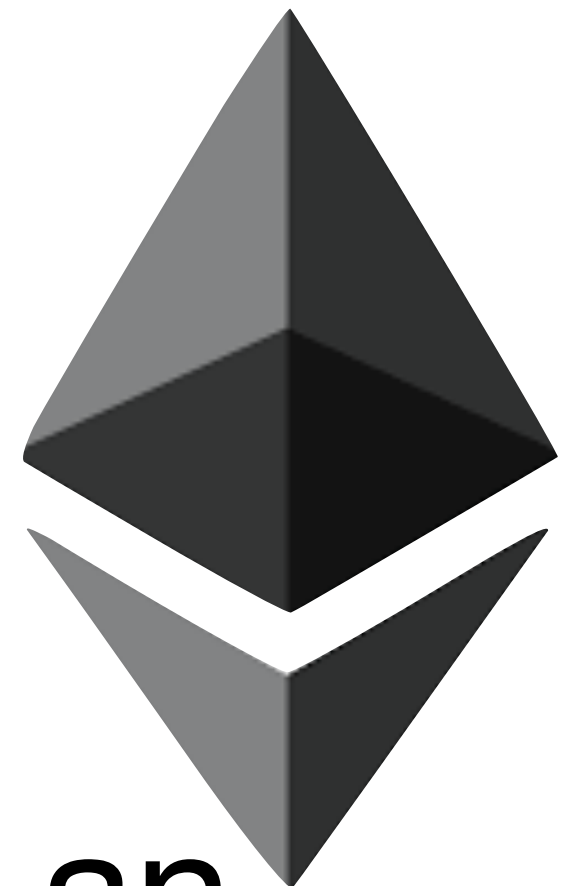


*TOCTTOU = Time of Check To Time of Use*



# A Hundred Million Dollar TOCTTOU Bug...

- Ethereum is a cryptocurrency which offers "smart" contracts
  - Program you money in a language that makes JavaScript and PHP look beautiful and sane
- The DAO (Distributed Autonomous Organization) was an attempt to make a distributed mutual fund in Ethereum
  - Participants could vote on "investments" that should be made
- The DAO supported withdrawals as well



# A "Feature" In The Smart Contract

- To withdraw, the code was:
  - Check the balance, then send the money, then decrement the balance
- But sending money in Ethereum can send to *another program written by the recipient*
- So someone "invested", then did a withdraw to his program
  - Which would initiate another withdraw...



# Buffer Overflows









## Traveler Information

### Traveler 1 - Adults (age 18 to 64)

To comply with the [TSA Secure Flight program](#), the traveler information listed here must exactly match the information on the government-issued photo ID that the traveler presents at the airport.

Title (optional):

Dr.

First Name:

Alice

Middle Name:

Last Name:

Smith

Gender:

Female

Date of Birth:

01/24/93

Travelers are required to enter a middle name/initial if one is listed on their government-issued photo ID.

Some younger travelers are not required to present an ID when traveling within the U.S. [Learn more](#)


[+](#) Known Traveler Number/Pass ID (optional): [?](#)

[+](#) Redress Number (optional): [?](#)

Seat Request:

☒ No Preference ☐ Aisle ☐ Window





#293 HRE-THR 850 1930  
ALICE SMITH  
COACH

SPECIAL INSTRUX: NONE



## Traveler Information

### Traveler 1 - Adults (age 18 to 64)

To comply with the [TSA Secure Flight program](#), the traveler information listed here must exactly match the information on the government-issued photo ID that the traveler presents at the airport.

Title (optional):	First Name:	Middle Name:	Last Name:
<input type="text" value="Dr."/>	<input type="text" value="Alice"/>	<input type="text"/>	<input type="text" value="Smithhhhhhhhhhhhhhh"/>

Gender:

Date of Birth:

Travelers are required to enter a middle name/initial if one is listed on their government-issued photo ID.

Some younger travelers are not required to present an ID when traveling within the U.S. [Learn more](#)

☐ **Known Traveler Number/Pass ID (optional):** [?](#)

☐ **Redress Number (optional):** [?](#)

Seat Request:

☒ No Preference ☐ Aisle ☐ Window





```
#293 HRE-THR 850 1930  
ALICE SMITHHHHHHHHHHH  
HHACH  
  
SPECIAL INSTRUX: NONE
```

SPECIAL INSTRUX: NONE

How could Alice exploit this?  
Find a partner and talk it through.



## Traveler Information

### Traveler 1 - Adults (age 18 to 64)

To comply with the [TSA Secure Flight program](#), the traveler information listed here must exactly match the information on the government-issued photo ID that the traveler presents at the airport.

Title (optional):

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First Name:

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Middle Name:

Last Name:

Smith

First

Gender:

Female

Date of Birth:

01/24/93

Travelers are required to enter a middle name/initial if one is listed on their government-issued photo ID.

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+ Known Traveler Number/Pass ID (optional): ?

+ Redress Number (optional): ?

Seat Request:

☒ No Preference ☐ Aisle ☐ Window



#293 HRE-THR 850 1930  
ALICE SMITH  
FIRST

SPECIAL INSTRUX: NONE

20\*00\*0

```
char name[20];  
  
void vulnerable() {  
    ...  
    gets(name);  
    ...  
}
```



```
char name[20];  
char instrux[80] = "none";  
  
void vulnerable() {  
    ...  
    gets(name);  
    ...  
}
```

```
char name[20];  
int  seatinfirstclass = 0;  
  
void vulnerable() {  
    ...  
    gets(name);  
    ...  
}
```

```
char name[20];  
int  authenticated = 0;  
  
void vulnerable() {  
    ...  
    gets(name);  
    ...  
}
```

```
char line[512];  
char command[] = "/usr/bin/finger";  
  
void main() {  
    ...  
    gets(line);  
    ...  
    execv(command, ...);  
}
```



```
char name[20];  
int (*fnptr)();  
  
void vulnerable() {  
    ...  
    gets(name);  
    ...  
}
```

## The CWE Top 25

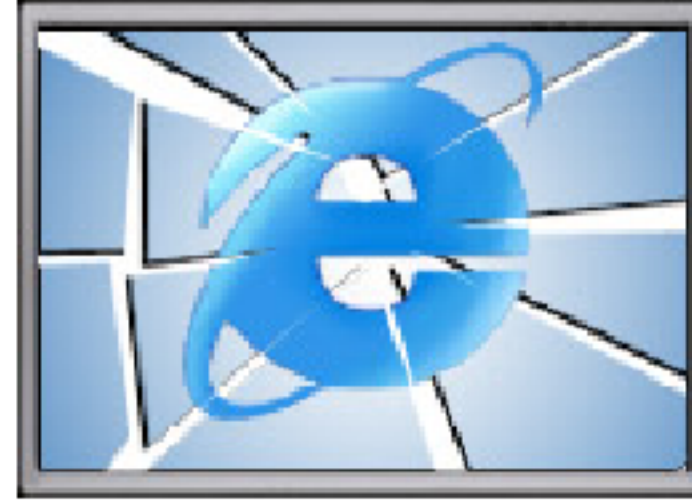
Below is a brief listing of the weaknesses in the 2019 CWE Top 25, including the overall score of each.

Rank	ID	Name	Score
[1]	<a href="#">CWE-119</a>	Improper Restriction of Operations within the Bounds of a Memory Buffer	75.56
[2]	<a href="#">CWE-79</a>	Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')	45.69
[3]	<a href="#">CWE-20</a>	Improper Input Validation	43.61
[4]	<a href="#">CWE-200</a>	Information Exposure	32.12
[5]	<a href="#">CWE-125</a>	Out-of-bounds Read	26.53
[6]	<a href="#">CWE-89</a>	Improper Neutralization of Special Elements used in an SQL Command ('SQL Injection')	24.54
[7]	<a href="#">CWE-416</a>	Use After Free	17.94
[8]	<a href="#">CWE-190</a>	Integer Overflow or Wraparound	17.35
[9]	<a href="#">CWE-352</a>	Cross-Site Request Forgery (CSRF)	15.54
[10]	<a href="#">CWE-22</a>	Improper Limitation of a Pathname to a Restricted Directory ('Path Traversal')	14.10
[11]	<a href="#">CWE-78</a>	Improper Neutralization of Special Elements used in an OS Command ('OS Command Injection')	11.47
[12]	<a href="#">CWE-787</a>	Out-of-bounds Write	11.08
[13]	<a href="#">CWE-287</a>	Improper Authentication	10.78
[14]	<a href="#">CWE-476</a>	NULL Pointer Dereference	9.74
[15]	<a href="#">CWE-732</a>	Incorrect Permission Assignment for Critical Resource	6.33
[16]	<a href="#">CWE-434</a>	Unrestricted Upload of File with Dangerous Type	5.50
[17]	<a href="#">CWE-611</a>	Improper Restriction of XML External Entity Reference	5.48
[18]	<a href="#">CWE-94</a>	Improper Control of Generation of Code ('Code Injection')	5.36
[19]	<a href="#">CWE-798</a>	Use of Hard-coded Credentials	5.12

```
void vulnerable() {  
    char buf[64];  
    ...  
    gets(buf);  
    ...  
}
```

```
void still_vulnerable?() {  
    char *buf = malloc(64);  
    ...  
    gets(buf);  
    ...  
}
```

# IE's Role in the Google-China War



By Richard Adhikari  
TechNewsWorld  
01/15/10 12:25 PM PT

**The hack attack on Google that set off the company's ongoing standoff with China appears to have come through a zero-day flaw in Microsoft's Internet Explorer browser. Microsoft has released a security advisory, and researchers are hard at work studying the exploit. The attack appears to consist of several files, each a different piece of malware.**

---

Computer security companies are scurrying to cope with the fallout from the Internet Explorer (IE) flaw that led to cyberattacks on [Google](#) (Nasdaq: GOOG) and its corporate and individual customers.

The zero-day attack that exploited IE is part of a lethal cocktail of malware that is keeping researchers very busy.

"We're discovering things on an up-to-the-minute basis, and we've seen about a dozen files dropped on infected PCs so far," Dmitri Alperovitch, vice president of research at [McAfee](#) Labs, told TechNewsWorld.

The attacks on Google, which appeared to originate in China, have sparked a feud between the Internet giant and the nation's government over censorship, and it could result in Google pulling away from its business dealings in the country.

## Pointing to the Flaw

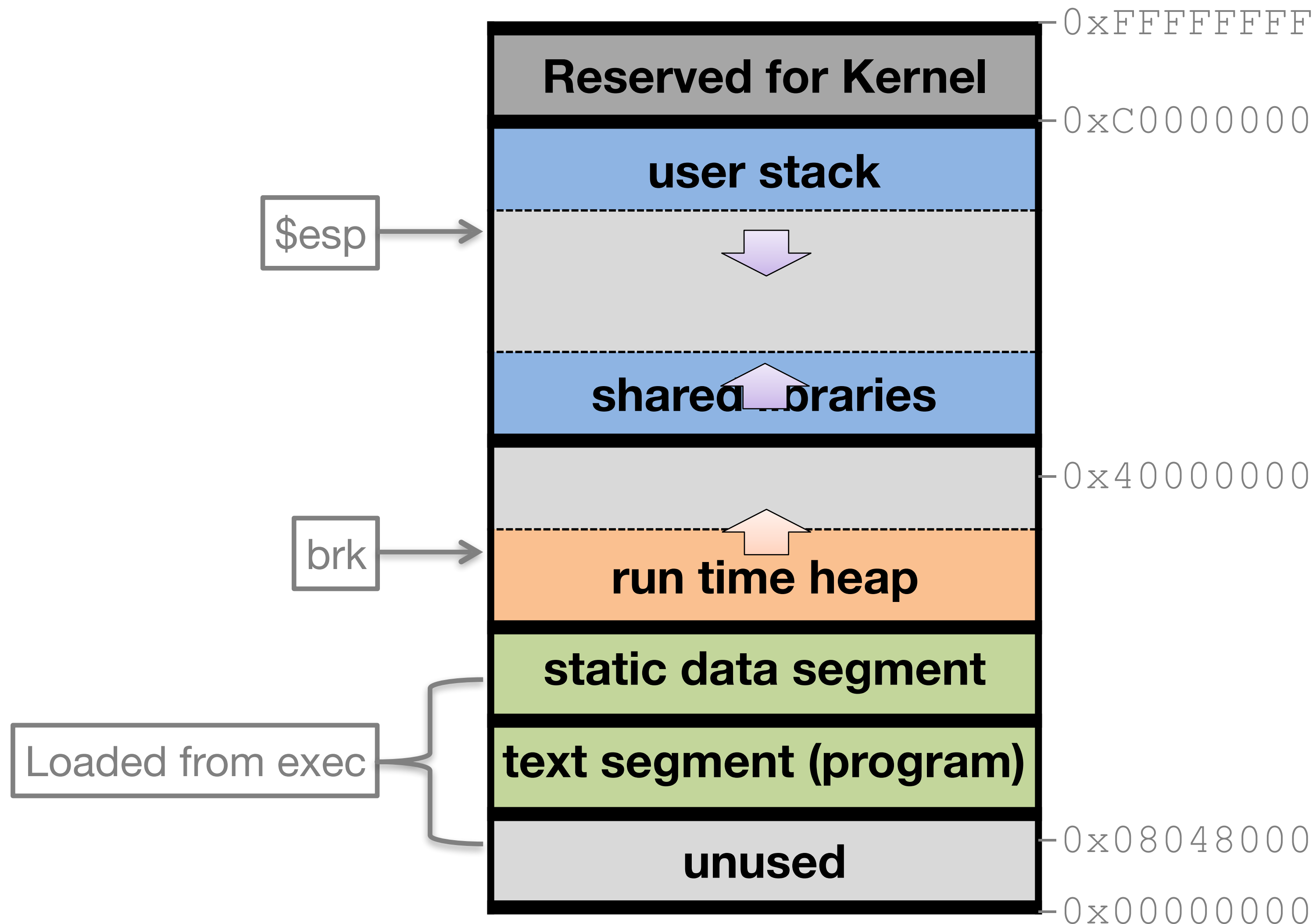
The vulnerability in IE is an invalid pointer reference, [Microsoft](#) (Nasdaq: MSFT) said in [security advisory 979352](#), which it issued on Thursday. Under certain conditions, the invalid pointer can be accessed after an object is deleted, the advisory states. In specially crafted attacks, like the ones launched against Google and its customers, IE can allow remote execution of code when the flaw is exploited.



# Disclaimer: x86-32

- For this class, we are going to use 32-bit x86
  - Almost everyone in this class has access to an x86 system:  
Mac, Linux, Windows...
- But these attacks do apply to other microarchitectures

# Linux (32-bit) process memory layout



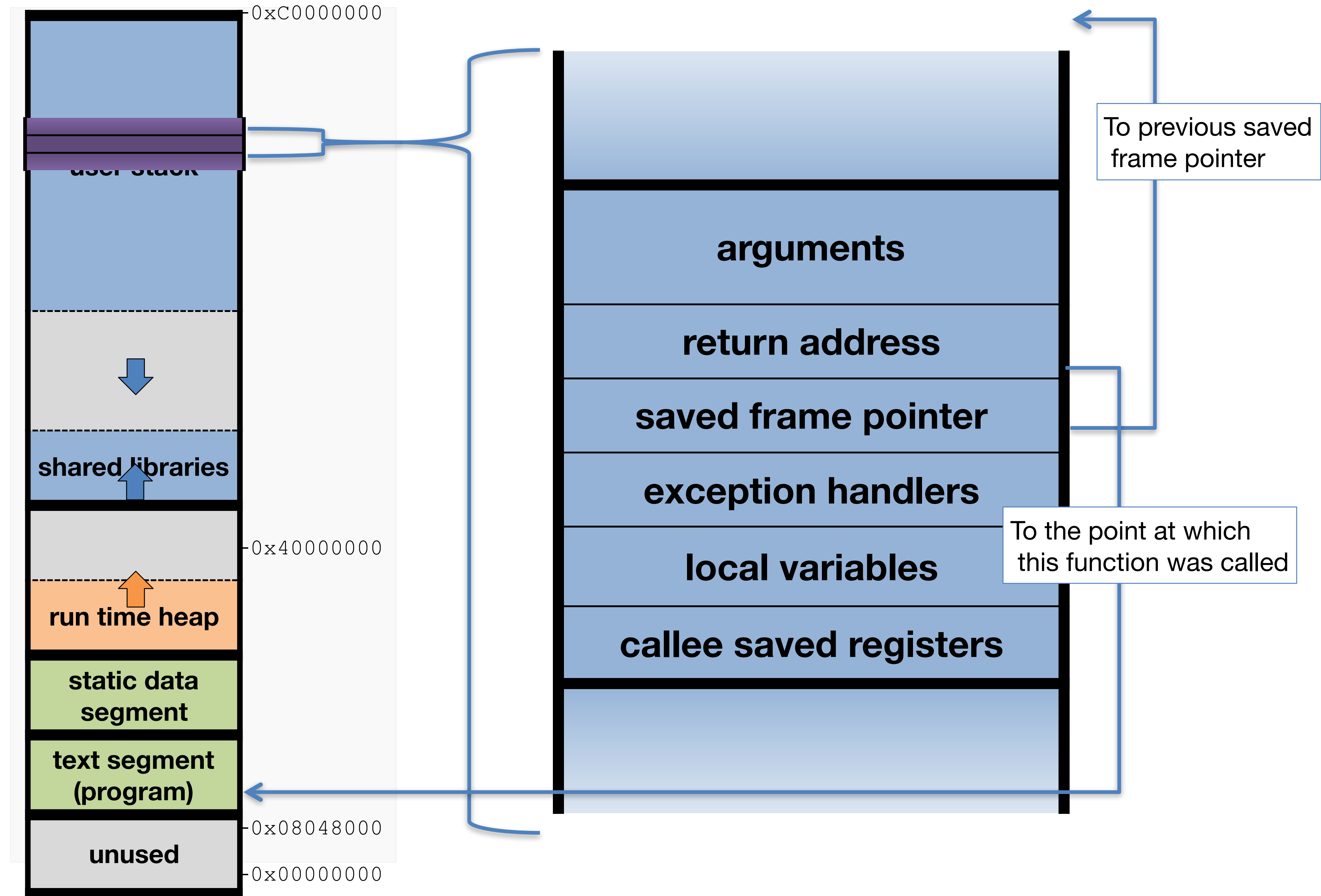
# The main x86 registers...

- EAX-EDX: General purpose registers
- EBP: “Frame pointer”: points to the start of the current call frame on the stack
- ESP: “Stack pointer”: points to the current stack
  - PUSH: Decrement the stack pointer and store something there
  - POP: Load something and increment the stack pointer

# x86 function calling

- Place the arguments on the stack
- CALL the function
  - Which pushes the return address onto the stack (RIP == Return Instruction Pointer)
- Function saves old EBP on the stack (SFP == Saved Frame Pointer)
- Function does its stuff
- Function restores everything
  - Reload EBP, pop ESP as necessary
- RET
  - Which jumps to the return address that is currently pointed to by ESP
  - And can optionally pop the stack a lot further...





```
void safe() {  
    char buf[64];  
    ...  
    fgets(buf, 64, stdin);  
    ...  
}
```

```
void safer() {  
    char buf[64];  
    ...  
    fgets(buf, sizeof(buf), stdin);  
    ...  
}
```

Assume these are both under the control of an attacker.

```
void vulnerable(int len, char *data) {  
    char buf[64];  
    if (len > 64)  
        return;  
    memcpy(buf, data, len);  
}
```

```
memcpy(void *s1, const void *s2, size_t n);
```

size\_t is *unsigned*:  
What happens if len == -1?



```
void safe(size_t len, char *data) {  
    char buf[64];  
    if (len > 64)  
        return;  
    memcpy(buf, data, len);  
}
```

```
void f(size_t len, char *data) {  
    char *buf = malloc(len+2);  
    if (buf == NULL) return;  
    memcpy(buf, data, len);  
    buf[len] = '\n';  
    buf[len+1] = '\0';  
}
```

Is it safe? Talk to your partner.

Vulnerable!

If `len = 0xffffffff`, *allocates only 1 byte*



## Broward Vote-Counting Blunder Changes Amendment Result

POSTED: 1:34 pm EST November 4, 2004

**BROWARD COUNTY, Fla.** -- The Broward County Elections Department has egg on its face today after a computer glitch misreported a key amendment race, according to WPLG-TV in Miami.

Amendment 4, which would allow Miami-Dade and Broward counties to hold a future election to decide if slot machines should be allowed at racetracks, was thought to be tied. But now that a computer glitch for machines counting absentee ballots has been exposed, it turns out the amendment passed.

"The software is not geared to count more than 32,000 votes in a precinct. So what happens when it gets to 32,000 is the software starts counting backward," said Broward County Mayor Ilene Lieberman.

That means that Amendment 4 passed in Broward County by more than 240,000 votes rather than the 166,000-vote margin reported Wednesday night. That increase changes the overall statewide results in what had been a neck-and-neck race, one for which recounts had been going on today. But with news of Broward's error, it's clear amendment 4 passed.



Broward County Mayor Ilene Lieberman says voting counting error is an "embarrassing mistake."

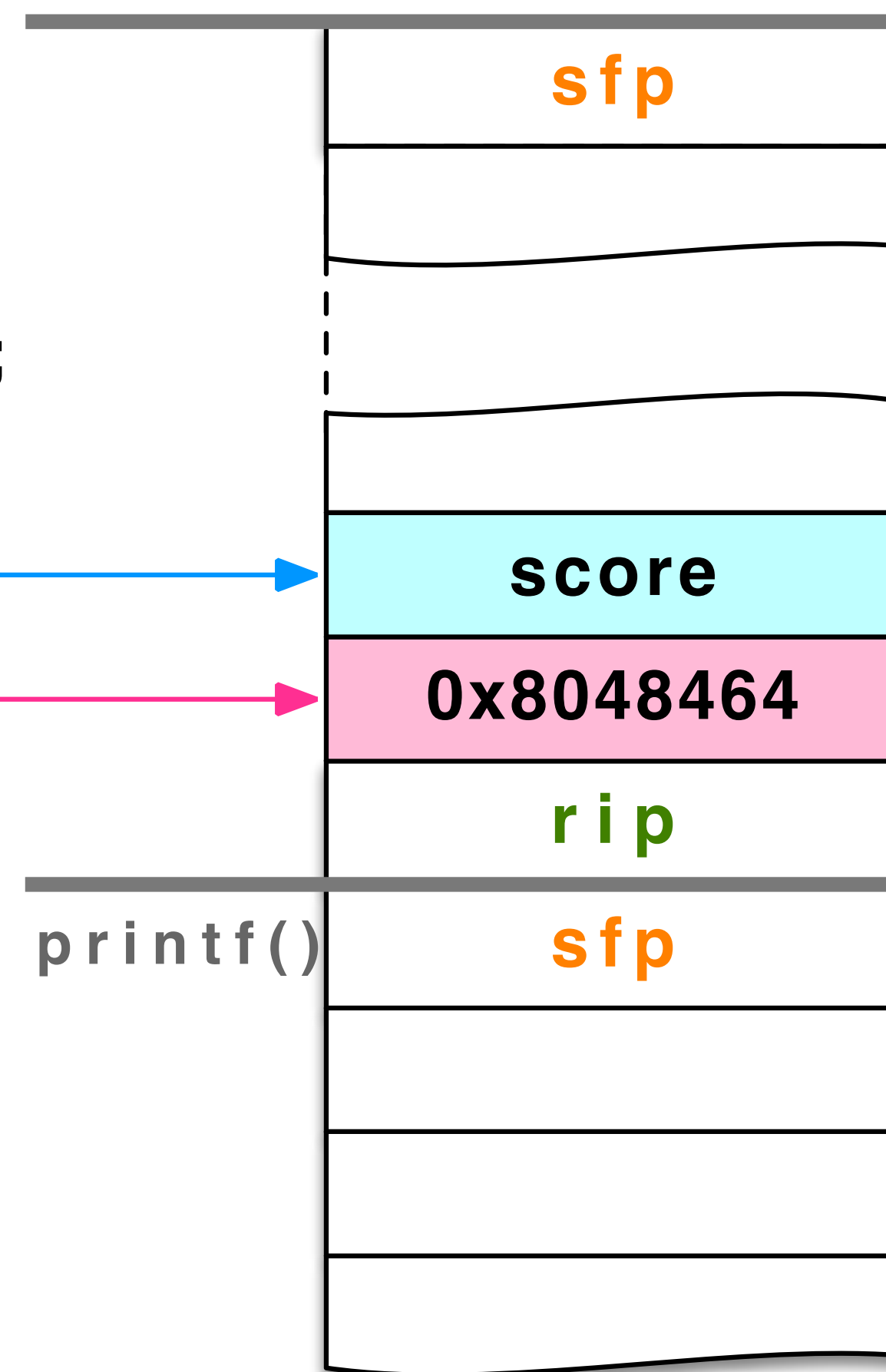


```
void vulnerable() {  
    char buf[64];  
    if (fgets(buf, 64, stdin) == NULL)  
        return;  
    printf(buf);  
}
```



```
printf("you scored %d\n", score);
```

`printf("you scored %d\n", score);`



`printf()`

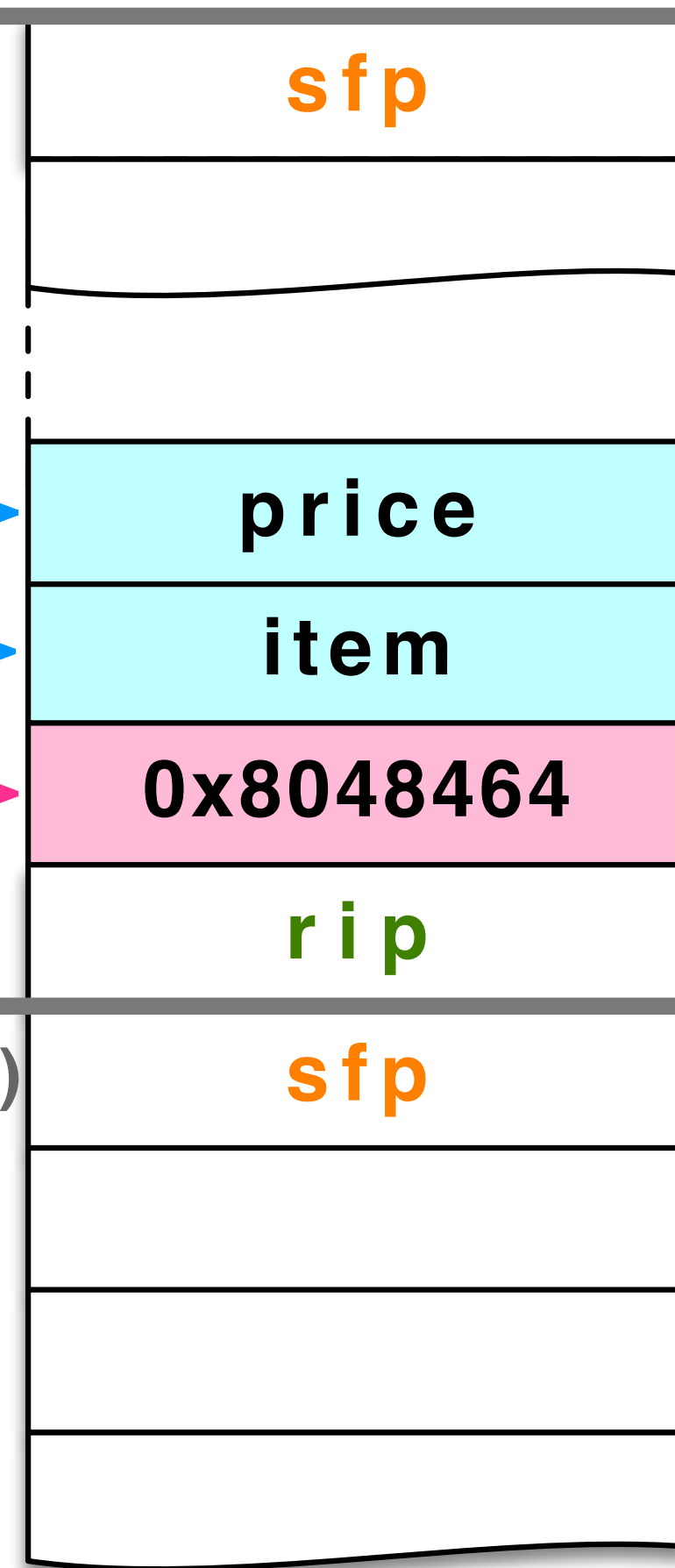
	\0	\n	d
%		d	e
r	o	c	s
	u	o	y

`0x8048464`

```
printf("a %s costs $%d\n", item, price);
```

```
printf(" a %s costs $%d\n", item, price);
```

```
printf()
```



\0	\n	d	%
\$		s	t
s	o	c	
s	%		a

0x8048464

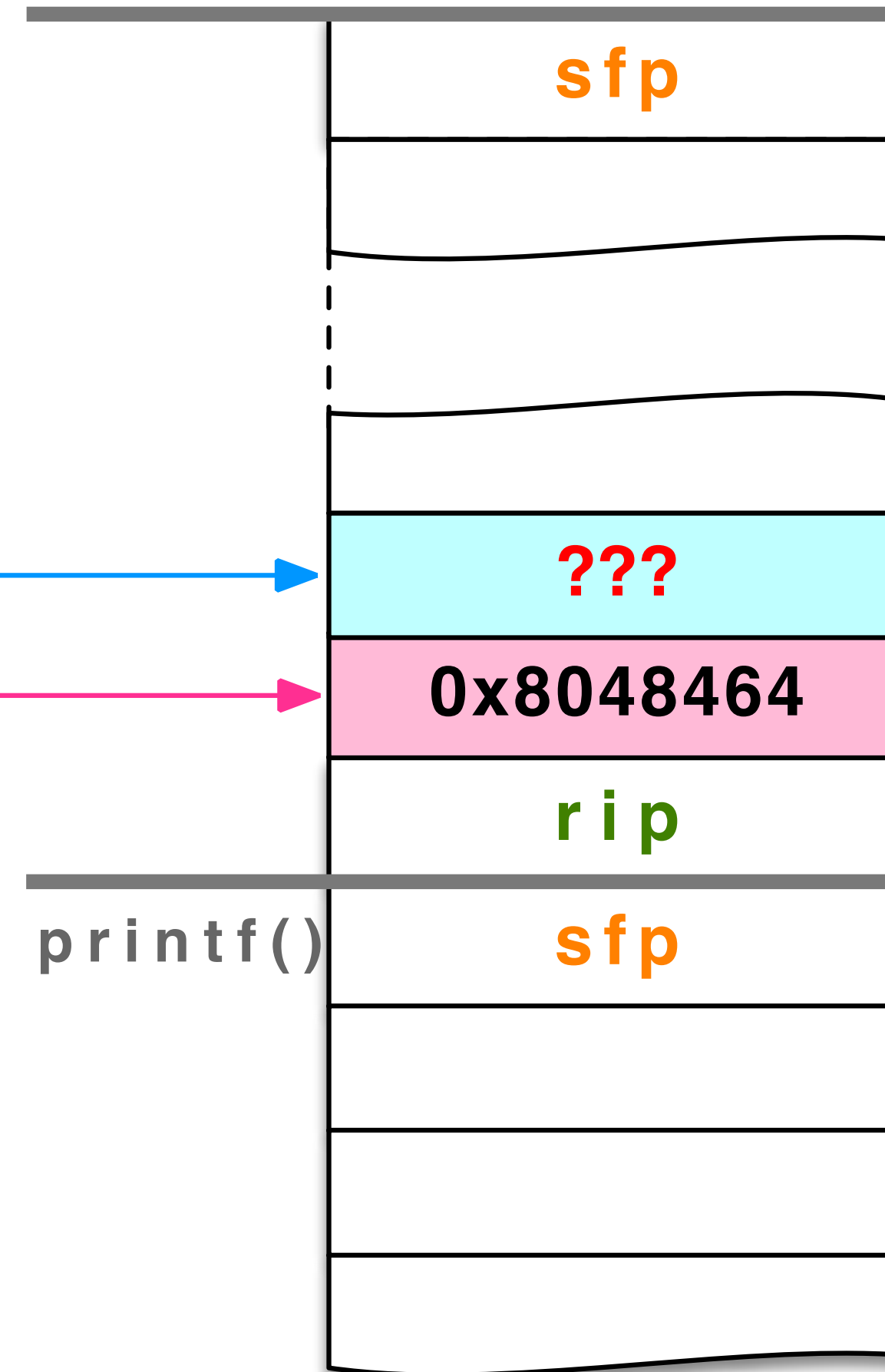


# Fun With `printf` format strings...

```
printf("100% dude: ",
```

Format argument is missing!

`printf("100% dude!");`



	\0	!	e
d	u	d	
%	0	0	1

`0x8048464`

# More Fun With `printf` format strings...

```
printf("100%  dude!");
```

*⇒ prints value 4 bytes above `retaddr` as integer*

```
printf("100%  sir!");
```

*⇒ prints bytes pointed to by that stack entry  
up through first NUL*

```
printf("%d %d %d %d ...");
```

*⇒ prints series of stack entries as integers*

```
printf("%d %s");
```

*⇒ prints value 4 bytes above `retaddr` plus bytes  
pointed to by preceding stack entry*

```
printf("100%  nuke'm!");
```

What does the `%n` format do??

`%n` writes the number of characters printed so far into the corresponding format argument.

```
int report_cost(int item_num, int price) {  
    int colon_offset;  
    printf("item %d:%n $%d\n", item_num,  
          &colon_offset, price);  
    return colon_offset;  
}
```

`report_cost(3, 22)` prints "item 3: \$22"  
and returns the value 7

`report_cost(987, 5)` prints "item 987: \$5"  
and returns the value 9



# Fun With `printf` format strings...

```
printf("100%  dude!");
```

*⇒ prints value 4 bytes above `retaddr` as integer*

```
printf("100%  sir!");
```

*⇒ prints bytes pointed to by that stack entry  
up through first NUL*

```
printf("%d %d %d %d ...");
```

*⇒ prints series of stack entries as integers*

```
printf("%d %s");
```

*⇒ prints value 4 bytes above `retaddr` plus bytes  
pointed to by preceding stack entry*

```
printf("100%  nuke'm!");
```

*⇒ writes the value 3 to the address pointed to by stack entry*

```
void safe() {  
    char buf[64];  
    if (fgets(buf, 64, stdin) == NULL)  
        return;  
    printf("%s", buf);  
}
```